

# Overview of Features screenFOOD® CS

screenFOOD® CS is a database-supported client-server application for the communication of contents at digital Points Of Information / Points Of Sale.

# The current software versions have the following new features:

#### sceenFOOD® CS 4.1 (Server Software)

- Playlist: Animated image transitions (from Client 4.0)
- Playlist: Definition of maximum duration of a playlist is possible, including an Excel overview
- Media: Duration recognition of videos and transfer of duration onto the playlist
- Basic: Setting of background music (layouts play on seamlessly) (from Client 4.0)
- AF: Linking Animation Factories to each other
- · AF: Duration recognition using datasets and transfer of duration onto the playlist
- AF: Creating data sets using XML import
- AF: Automatic skipping of empty Animation Factories
- 3D: Assigning each medium its own 3D attribute separately (from Client 4.1)
- Client notification: receiving several messages from the Client at the same time, including better presentation and indication of time (from Client 4.1)
- Server installation in the TomCat environment and integrated database backup script

# sceenFOOD® CS 4.1 (Client Software)

- Client Notification: all notifications sent to the server
- 3D: state settings per medium, settings made by the server

Information: From screenFOOD® server version 4.x the client must have at least version 2.6 installed.



# Overview of Features: CLIENT SOFTWARE

# screenFOOD® CS BASIC 4.1

#### **GENERAL:**

- User-friendly installer with short installation checklist
- Split-screen capable and display with any number of pixel-precise regions (a maximum of 33 regions depend on hardware power)
- Smooth transition between media
- Independent of resolution
- Multi-screen capable (several screens controllable with software)
- Selection of DirectX or MediaPlayer as resource for video playback
- Background colour during media change can be selected individually
- Automatic recognition of screen resolution used
- Fast Hardware: Each asset has its own process
- Slow Hardware: Each region is a process
- 64-bit compatible (Windows 7)
- 'No Event' switch: if the schedule overview template (SFG) has no current schedules, another layout will play (DOORs, Excel, RSS etc.)
- HDMI-compatible: silent sound track is transmitted additionally (setting option)
- CS Preview Player for server (installed locally)

#### MEDIA:

- Automatic scaling of media to region (format)
- Simultaneous display of various media in juxtaposition (except TV)
- Content loop function
- Plays all standard media formats (see table)
- Broad codec support based on Windows Media Player (can also be based on more unusual formats on request)
- PowerPoint is running with PowerPoint Viewer 2010 (Office 2010 must not be installed)
- Incorporation of transparent PNGs

# DOWNLOAD:

- Download settings: bandwidth and download time window
- Automatic download monitoring (damaged files are downloaded again)
- Interrupted downloads are resumed and not downloaded again from the beginning
- Automatic deletion of unused media after a prescribed time

# SECURITY:

- Plays perfectly 24/7 thanks to Watchdog monitoring
- All procedures are logged in an file and are available for evaluation
- Client notification to server in case of player breakdown, incomplete download, client software error warnings, client PC crash, display failure (RS232 monitoring)
- Client Notification: all notifications sent to the server
- HTTPS certificates and authorisation can be registered for safe data exchange on the client

# SUPERVISION:

- Separate monitoring application that checks screenFOOD-applications at given time intervals and restarts when there is no activity
- As many screenFOOD-applications that need to be monitored as desired can be defined
- Freely definable time interval for automatic monitoring
- Freely definable time interval for automatic restart function



#### Overview of Features: CLIENT SOFTWARE

# screenFOOD® CS MODULE 4.1

# TRANSPORTATION USB:

- Simple export of configuration and media to a USB stick
- Automatic update of playback data and client configuration via USB stick (e.g. if no networking is possible and only manual updates are possible)
- Media update without keyboard or mouse
- Visual report on the status of import via copying bar
- Automatic secure removal of hardware (USB stick)
- Automatic restart of the screenFOOD® player after import is completed

#### TV:

- Simple configuration of television channels with a configuration assistant
- Configuration of TV channels also expanded to include; Frequency
- Different TV cards can be integrated via DirectDraw Graph (graph can also be created)
- Depending on compatibility of TV card, a signal from periphery devices such as video cameras, video surveillance equipment, satellite receivers, DVD players etc. can be received and displayed via video in
- TV signal is scaled to the region independently of resolution
- USB webcams can also be displayed

#### **INTERACTIVE MODE (interactive content):**

- Definition of active and inactive playlists
- screenFOOD® shows media from an inactive playlist until the screen is touched or the mouse moved, similarly to screensaver mode
- The playlist (layout) is changed by interaction and the user has the active content at his disposal
- Screensaver mode cuts in again after a given period of inaction
- The time setting can be defined individually for each client (idle time)
- An active playliste without an inactive playliste can also be displayed
- Security: attacks on the system rendered impossible by automatic switch-off of system functions such as Task Manager, key combinations, browser shortcuts etc.
- EventActionMapping for self-programming of interactions
- Different files can be selected per event action
- EventAction now also triggers monitor control

# 3D:

- Plays 3D contents on 3D monitor from 3D Impact Media
- Sets display type and a media format
- Assigning each medium its own 3D attribute separately (from Client 4.1)
- Requirement: 3D Realityplayer is installed
- State settings per medium, settings made by the server



Overview of Features: SERVER SOFTWARE

screenFOOD® CS BASIC 4.1

#### **GENERAL:**

- User-friendly web interface with AJAX and Web 2.0 technology
- Secure access with individual login and password
- Allows simultaneous administration by several editors
- Role-specific, hierarchical rights management (enterprise rights management)
- Can be used for geographically independent editors (internet)
- Can also be used in the LAN
- Integration of your own logo and color
- Direct links to clearly arranged administration
- Safe database technology: Postgre SQL
- Multilingual GUI
- List view can be sorted according to several criteria (type, size, name etc.)
- Time-controlled publishing
- Search function in every hierarchical menu
- Save request in case this is forgotten
- Preview pictures for videos (including selectable frame for the preview) and pictures (all common formats) in media and playlists
- Multiple selection of entries in the detail view with playlists, layouts, players, schedules and Animation Factories, e.g. for duplicating and deleting data sets
- Folder structures and their contents can be duplicated
- Server installation in the TomCat environment possible and integrated database backup script

#### MEDIA:

- Several media can be uploaded simultaneously
- Upload data via web browser
- Simple media exchange by replace function (including retention of all links)
- ZIP file (including folder structure and duration) transfer to screenFOOD® server
- Add pre-setting of playback duration and standard timing where applicable
- Media can be processed in bulk
- Duration recognition of videos and transfer of duration onto the playlist

#### **PLAYLISTS:**

- Collation of contents into playlists
- Individual setting of playback time of each item (medium)
- Content sequence can be altered easily via drag'n'drop or position number
- Incorporation of websites, webcam links and URL streams (only with Windows Media Player not DirectX)
- News ticker as running message or static text
  - You can define font type, size, colour, speed, frames per second, background colour etc.) and texts from external Excel, text files or RSS-Feeds
- Incorporation of TV
- Incorporation of ANIMATION FACTORY
- Incorporation of screenFOOD® GRAPHICS files
- Skipping entries in the playlist
- Shuffle function for playlists: sequential or random compilation of media in a playlist and setting of the number of media per cycle (from client version 3.1)
- Entire media or Animation Factory folders can be linked to the playlist. As soon as the original file is published, the entire folder will be (hot folder)
- Transparent news ticker
- Playlist can be sorted by position number or drag and drop
- Several pages of a PDF can be played
- Definition of maximum duration of a playlist is possible, including an Excel overview
- Animated image transitions (from Client 4.0)



# Overview of Features: SERVER SOFTWARE

screenFOOD® CS BASIC 4.1

# LAYOUTS:

- Screen can be split into up to 33 regions
- Various media can be displayed next to, above and below each other
- Playlist sequence can be altered easily via drag'n'drop
- Any number of playlists can be played consecutively
- Skip playlists for current layout
- Allocated areas can now be checked as a preview picture

#### **PLAYERS:**

- Play several split-screen layouts consecutively as a playset
- Current resolution of client PC is displayed on the server
- Organisation of screens and clients in groups
- Distribution of contents via internet, LAN, WLAN, UMTS/G3, GPRS, EDGE etc.
- Client's name and password is displayed (ideal for support hot swap)
- Status messages: Last Ping Time, XML Requested Time, XML Modified Time
- Display of current client notifications
- Local IP, screenFOOD Client Version and current client monitor/screen resolution are displayed
- screenFOOD client releases are distributed, installed and monitored on the server side
- Player: Excel table can be generated for the entire loop
- Setting of background music (layouts play on seamlessly) (from Client 4.0)

# **MONITOR CONTROL:**

- Individual screen control via server RS232 interface (serial commands)
- E.g. pre-defined switching on and off of the screen via RS232
- E.g. brightness control adjustment calibrated in percent
- Interval for testing screen status can be defined individually
- A response command can be added to every monitor command. If the device does not respond precisely to this command an escalation is executed (User Notification)
- An RS232 serial connection can be entered. If several commands should be sent simultaneously, they will be executed consecutively

# **SECURITY:**

- Testing of server response times (remote server monitoring)
- Message about when client PC last pinged server
- Display of client PC status (active / inactive clients)
- Definition of client notification in case of player breakdown, incomplete download, error warnings from client software, display breakdown, client PC crash, display failure (escalation warnings to user by e-mail)
- Client notification: receiving several messages from the Client at the same time, including better presentation and indication of time (from Client 4.1)
- Client message sent via server to pre-configured e-mail addresses
- Media file names receive new designations in order to increase security
- Password encryption can be altered manually or re-generated

# **INTERFACES**

- Room for Room
- Interface function for XML import in the playlist



# Overview of Features: SERVER SOFTWARE

screenFOOD® CS MODULE 4.1

# TIMINGS (time plans):

- Time control of assets, playlists, Animation Factory and layouts
- Advanced scheduling for days, dates and times and a play / don't play function (precise to the second)
- Monthly, weekly and daily plans can be drawn up and disposed of in advance
- Several timings can be accumulated (rule based)
- Priorities can be allocated to media, playlists, Animation Factories and layouts

# **ANIMATION FACTORY (dynamic contents):**

- Dynamic generation of advertising materials by filling pre-configured Flash templates (texts, pictures (JPG/PNG) and Flash files (SWF/FLV))
- Automatic generation of user-friendly input layout on the web on the basis of variables provided in the SWF file template
- Generation of SWF files on the server
- A template can be filled in and used any number of times
- Assets can be selected via search function (Animation Factory)
- The assets are now also displayed as thumbnails in the Animation Factory
- The input mask has been expanded to include a drop-down field
- One mouseover of one variable in the Animation Factory opens up an information field that can be filled in by the programmer in advance
- Master function in the Animation Factory: changes within an Animation Factory master (source) can be passed on to other Animation Factories (destinations)
- Animation Factory runs with Action Script 3.0, which means it is not version-dependent on Flash
- Superordinated data fields can be determined in the Animation Factory template
- Animation Factories can be processed in bulk
- Linking Animation Factories to each other
- Duration recognition using datasets and transfer of duration onto the playlist
- Creating data sets using XML import
- Automatic skipping of empty Animation Factories (no datasets active)

#### PROFILING:

- Profiles are filtered through the software so that only relevant contents are shown (filter logic)
- Allocation of profiles to media and Animation Factories and to layouts or players is possible
- Several profiles can be allocated easily
- Exclusion function, to play profiles selectively (everywhere except xyz)
- Profiles can be organized at up to three hierarchical levels
- Skip if next empty: Trailer will not be played if the following playlist is empty
- Create the profile in the "Dynamic Fields" tab yourself

# **USER MANAGEMENT:**

- Administration of your own clients and generation of new sub-clients
- Several start-up folders can be defined
- Integration of your own logo and colour
- Create and administer new users and groups
- Allocation of individual clients to the user for client notification by e-mail
- User profiles and users can be duplicated



DOORscreen Software DOORscreen 3.2.1

#### SERVER:

- Easy 7-step configuration assistant for easier handling
- Safe dialling via HTTPS
- Monitor appointments easily via your own web interface (Outlook Style)
- Appointments can be listed by day, week or complete list
- Every meeting room has its own appointment calendar
- Overview display collates all appointments in configured rooms
- Regularly occurring appointments can be automated (appointment series)
- Record appointments with starting and finishing times /date including a set period of time before and after the appointment
- For reservation lasting several days the overview display will show varying start and end times daily
- Upload picture files (e.g. logo, escape plan) for each appointment
- Upload your own icons for guide (png format)
- Choose your own picture to appear on the HTML display when there is no event
- Arrow directions on overview display can be adjusted
- Preview displays all pages
- Preview of a given date (up to 6 days)
- Search function for appointments, time periods and rooms
- Admin: record and alter users and groups
- User groups are given different access rights (none, read only, full)
- Users who are logged on can change their passwords themselves
- Admin: Upload design templates (SFG files) specific to certain rooms
- Templates can be deleted
- Interface to external booking software with import via XML and CSV (according to our pre-settings)
- MS exchange interface (outlook)
- Either basic, digest or integrated windows authentication in IIS for EWS

# **CLIENT:**

- Simple integration into screenFOOD Player (screenFOOD® SA or CS Client with SFG file possible)
- Alternative: appointment display as rendered JPG files (HTML link)
- Choose your own picture to appear on the HTML display when there is no event
- Displays dynamic contents on an HTML display (Javascript)

# screenFOOD® ADD ON Software

screenFOOD® ADD ON 4.1

# **GRAPHIC DESIGNER:**

- Power tool for creating graphics and easy-to-use templates
- Preinstalled templates can be processed and saved as self-created templates
- Flexible update (independent of location) of dynamically defined contents via entries in Excel documents, RSS feeds etc.
- Integration of external picture files (via Excel)
- Display of appointments via Excel, including starting and finishing times
- Simple programming configuration
- Choice of three page-change functions:
  - Book (as previously)
  - Loop (fills the last page with the first entries from the next so that there are always the same number of entries on one page)
  - Scroll (always removes the uppermost entry and replaces it with one from below)
- List Factory: URL with proxy settings and authorisation can be added
- Undo/Redo function with up to 20 steps
- NoEvent switch: if the schedule overview template (SFG) has no current schedules, another layout will play (DOORs, Excel, RSS etc.)

August 29, 2012

The information in this document are supplied without liability